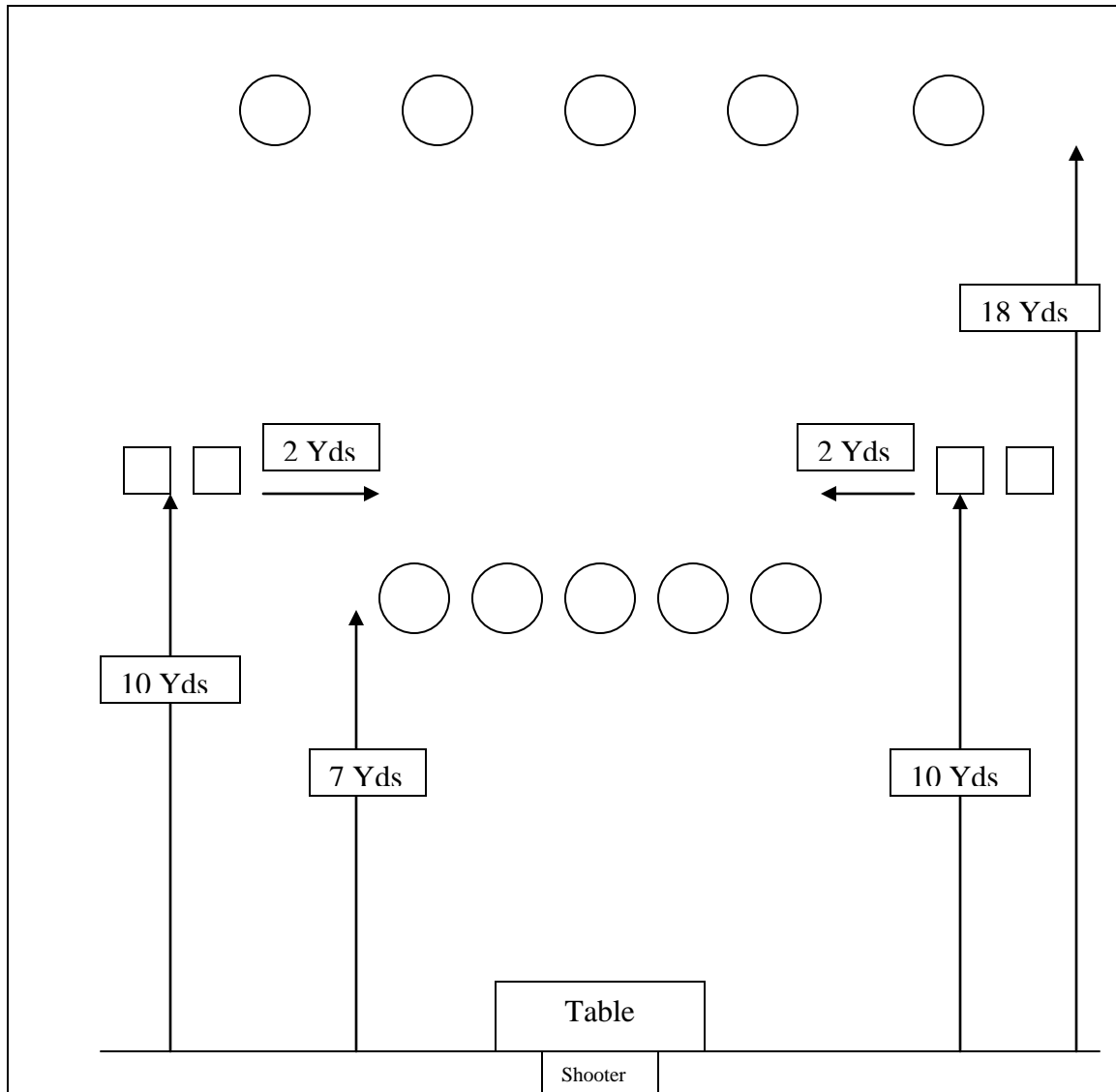


Standard WR Stage: Required minimums: 10 pistol, 10 rifle, 4 shotgun



Stage Layout: (all distances measured from a line parallel to the firing line and even with the back of the table)

Pistol:

Maximum of 16 inch squares. Targets may be smaller.

Pistol targets separated by 1 *foot* between them (measured between nearest edges).

Distance from firing line, 7 yards.

Targets must be at same height, minimum of target bottom at 18 inches high.

Rifle:

Maximum of 16 inch squares. Targets may be smaller.

Rifle targets separated by 1 *yard* between them (measured between nearest edges).

Distance from firing line, 18 yards.

Targets must be at same height, minimum of target bottom at 30 inches high.

Shotgun:

Targets must sit on the ground and be knock-over types. Target area must not be larger than 12 inch squares.

Targets at 10 yards from firing line (measured on a perpendicular).

Targets will be separated by 1 *foot* measured between nearest edges.

Rightmost target of the 2 targets on the left will be offset from left pistol target by 2 yards.

Leftmost target of the 2 targets on the right will be offset from the right pistol target by 2 yards.

Procedure:

Timer must be visible in frame. Stage must be visible in frame. Shooter must be visible in frame. Camera will likely have to be behind and to one side of the shooter. Shooter must remain behind table for the stage run. The status of the shotgun targets, both before and after the run must be in the video stream.

Rifle will be staged on table, action closed, hammer down on empty chamber (not on half-cock), loaded with 10 rounds.

Shotgun will be staged on table, action open and empty, all shells to come from shooters person.

Pistols will be loaded with 5 rounds each, hammers down on the empty chamber (not on half-cock or safety notch), holstered.

Shooter will start at low surrender (wrists above respective shoulders and visible from behind). Shooter will be positioned at the middle point of the stage, centered behind the table, and will remain in place for the stage run (stand and deliver stage). At the buzzer: Sweep the five pistol targets twice in the same direction. Holster as needed.

With rifle, engage the rifle targets with two sweeps, both in the same direction. Rifle must go back to table, action open and clear.

With shotgun, knock over 4 targets, a minimum of 4 shots must be fired.

This layout ensures that the camera is kept steady throughout the entire run and that the timer is kept in the frame for the entire run.



From this angle the shooter, the timer, and all 14 targets can be seen.

